

## Chapter 5: Linear transformations

Linear transformations are what make vector spaces useful.

Operations like differentiation, integration, as well as geometrical transformations like rotation, reflection, shear, etc. are all examples of linear transformations.

→ Applications in calculus  
(& therefore in physics, engineering, etc.)  
& computer graphics, etc. etc.

The archetypal example of a linear transformation is

- multiplication by a (fixed) matrix.

## Section 5.1 : Definition & examples

Terminology 5.1 A function  $L: V \rightarrow W$ , where  $V$  and  $W$  are two vector spaces, is called a linear transformation if

- $L(u+v) = L(u) + L(v)$  for all  $u, v \in V$
- & •  $L(\alpha v) = \alpha L(v)$  for all scalars  $\alpha$ , and  $v \in V$ .

Example If  $A$  is an  $m \times n$  matrix,

then the map  $x \rightarrow Ax$  is a function from  $\mathbb{R}^n$  to  $\mathbb{R}^m$ .

$$\begin{cases} x \in \mathbb{R}^{n \times 1} \\ Ax \in \mathbb{R}^{m \times 1} \end{cases}$$

It is a linear transformation because:

- $A(x+y) = Ax + Ay$
- $A(\alpha x) = \alpha(Ax)$

Example 5.3  $A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$

$$x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}, \quad Ax = \begin{pmatrix} x_1 \\ 0 \end{pmatrix}$$

So the map is  $L: \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \rightarrow \begin{pmatrix} x_1 \\ 0 \end{pmatrix}$

Check linearity:

$$\begin{aligned} \bullet \quad L\left(\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}\right) &= L\left(\begin{pmatrix} x_1 + y_1 \\ x_2 + y_2 \end{pmatrix}\right) = \begin{pmatrix} x_1 + y_1 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} x_1 \\ 0 \end{pmatrix} + \begin{pmatrix} y_1 \\ 0 \end{pmatrix} = L\left(\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}\right) + L\left(\begin{pmatrix} y_1 \\ y_2 \end{pmatrix}\right). \end{aligned}$$

$$\begin{aligned} \bullet \quad L\left(\alpha \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}\right) &= L\left(\begin{pmatrix} \alpha x_1 \\ \alpha x_2 \end{pmatrix}\right) = \begin{pmatrix} \alpha x_1 \\ 0 \end{pmatrix} = \alpha \begin{pmatrix} x_1 \\ 0 \end{pmatrix} \\ &= \alpha L\left(\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}\right). \end{aligned}$$

Therefore  $L$  is a linear transformation.

Example 5.5 Let  $M: \mathbb{R}^2 \rightarrow \mathbb{R}^1$

be the map  $M\left(\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}\right) = \sqrt{x_1^2 + x_2^2}$

Is this linear? No, because

$$M\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = 1. \quad M\left(\begin{pmatrix} -1 \\ 0 \end{pmatrix}\right) = \sqrt{(-1)^2} = \sqrt{1} = 1.$$

$$\text{i.e. } M\left(-\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = 1 \neq -M\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = -1$$

Alternatively:  $M\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = 1$ ,  $M\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = 1$

$$\text{but } M\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = M\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) = \sqrt{2} \neq 2 = M\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) + M\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right).$$

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We shall show (eventually) that every  
linear transformation  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$

is just multiplication by a suitable matrix.

Section 5.2: More examples and basic properties

Observation 5.6 If  $L: V \rightarrow W$  is a linear transformation between two vector spaces  $V, W$ ,

then

- $L(\underline{0}_V) = \underline{0}_W$  ( $\underline{0}_V =$  zero vector in  $V$ )  
( $\underline{0}_W =$  zero vector in  $W$ )
- $L(-\underline{v}) = -L(\underline{v})$
- $L\left(\sum_{i=1}^n \alpha_i \underline{v}_i\right) = \sum_{i=1}^n \alpha_i L(\underline{v}_i)$

Why? •  $\underline{0} = 0\underline{v}$  for any  $\underline{v} \in V$ .  
 $\Rightarrow L(\underline{0}) = L(0\underline{v}) = 0 \cdot L(\underline{v}) = \underline{0}$ .

•  $(-1)\underline{v} = -\underline{v}$  (see earlier)  
 $\Rightarrow L(-\underline{v}) = L((-1)\underline{v}) = (-1)L(\underline{v}) = -L(\underline{v})$ .

• First  $L(\alpha_i \underline{v}_i) = \alpha_i L(\underline{v}_i)$  for each  $i$   
& then  $L\left(\sum \alpha_i \underline{v}_i\right) = \sum \alpha_i L(\underline{v}_i)$

by repeated use of

$$L(u + w) = L(u) + L(w).$$

## Example 5.7 (The definite integral)

Define  $L: C[a, b] \rightarrow \mathbb{R}$  by

$$L(f) = \int_a^b f(x) dx$$

Is  $L$  a linear transformation?

- $L(f+g) = \int_a^b (f+g)(x) dx$

$$= \int_a^b (f(x) + g(x)) dx \quad \leftarrow \text{calculus}$$

$$= \int_a^b f(x) dx + \int_a^b g(x) dx$$

$$= L(f) + L(g).$$

- $L(\alpha f) = \int_a^b (\alpha f)(x) dx$

$$= \int_a^b \alpha \cdot f(x) dx \quad \leftarrow \text{calculus}$$

$$= \alpha \int_a^b f(x) dx$$

$$= \alpha L(f).$$

$\Rightarrow L$  is a linear transformation.

## Example 5.8 (Differentiation)

Let  $C^1[a, b]$  denote the space of functions  $[a, b] \rightarrow \mathbb{R}$  which are differentiable with continuous derivative.

Then  $D: C^1[a, b] \rightarrow C[a, b]$

defined by  $D(f) = f'$   
(where  $f'(x) = \frac{df}{dx}$ )

is a linear transformation.

Why? •  $D(f+g) = (f+g)'$   
 $= f' + g' = D(f) + D(g).$

•  $D(\alpha f) = (\alpha f)' = \alpha f'$   
↑  
real scalar (constant)  $= \alpha D(f).$

## Section 5.3: Image and Kernel (KERNEL)

Many of the concepts we studied for matrices can be easily translated into corresponding concepts for linear transformations.

- Nullspace  $\rightsquigarrow$  kernel.  $N(A) = \{x \mid Ax = 0\}$

~~• Image  $\rightsquigarrow$~~

- Column space  $\rightsquigarrow$  range (also called image)

Terminology 5.10 If  $L: V \rightarrow W$  is a linear transformation between vector spaces  $V, W$ , the kernel of  $L$  is the subset of  $V$  given by

$$\ker(L) = \{v \in V \mid L(v) = 0\}$$



Example 5.11 Pick  $A \in \mathbb{R}^{m \times n}$  and

define  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  by

$$L(x) = Ax.$$

Then  $\ker(L) = N(A)$ .

Why?  $\ker L = \{x \in \mathbb{R}^n \mid L(x) = 0\}$   
 $= \{x \in \mathbb{R}^n \mid Ax = 0\}$   
 $= N(A).$  Done.

We know that  $N(A)$  is a subspace of  $\mathbb{R}^n$ .

Is the same thing true for kernels in general?

Theorem 5.14 (a)  $\ker L$  is a subspace of  $V$   
(where  $L: V \rightarrow W$  is a linear transformation).

Why? •  $L(0) = 0$  so  $0 \in \ker L$

• if  $u, v \in \ker L$

$$\text{then } L(u) = 0, L(v) = 0$$

$$\Rightarrow L(u+v) = L(u) + L(v) = 0 + 0 = 0$$

$$\Rightarrow u+v \in \ker L$$

• if  $\alpha$  is a scalar &  $u \in \ker L$

$$\text{then } L(\alpha u) = \alpha L(u) = \alpha 0 = 0$$

$$\Rightarrow \alpha u \in \ker L.$$

Done.

Example Compute  $\text{Ker } L$  when

$L: P_3 \rightarrow P_2$  is differentiation

$$(L(p) = p').$$

Solution:  $\text{Ker } L = \{p \mid p' = 0\}$

$$= \{ \text{polynomials of degree } 0 \}$$

$$= \{ \text{constant polynomials} \}.$$

Terminology 5.12

If  $L: V \rightarrow W$  is a linear transformation,  
 then the image of  $V$  is the range of  $L$ ,

that is  $L(V) = \{w \in W \mid w = L(v) \text{ for some } v \in V\}$

More generally, if  $H$  is a subspace of  $V$ ,

then  $L(H) = \{w \in W \mid w = L(v) \text{ for some } v \in H\}$   
 is the image of  $H$ .

Example 5.13 If  $A \in \mathbb{R}^{m \times n}$  and

$L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is the map

$$L(x) = Ax$$

then the range of  $L$  is

$$L(\mathbb{R}^n) = \text{col}(A).$$

Why? If  $A = (\underline{a}_1 \ \underline{a}_2 \ \dots \ \underline{a}_n)$  as  $n$  columns

$$\& x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

$$\text{then } L(x) = Ax = (\underline{a}_1 \ \dots \ \underline{a}_n) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

$$= x_1 \underline{a}_1 + x_2 \underline{a}_2 + \dots + x_n \underline{a}_n$$

$$\text{So } \{L(x) \mid x \in \mathbb{R}^n\} = \text{Span}(\underline{a}_1, \dots, \underline{a}_n) \\ = \text{col}(A).$$

Theorem 5.14 (b) If  $L: V \rightarrow W$  is a linear transformation, and  $H$  is a subspace of  $V$ , then  $L(H)$  is a subspace of  $W$ .

Why? •  $0 \in H$  and  $L(0) = 0$   
 $\Rightarrow 0 \in L(H)$ .  $\Rightarrow L(H)$  is nonempty

• if  $w_1, w_2 \in L(H)$

then  $w_1 = L(v_1)$  and  $w_2 = L(v_2)$   
for some  $v_1, v_2 \in H$

$\Rightarrow w_1 + w_2 = L(v_1) + L(v_2)$   
 $= L(v_1 + v_2)$  (since  $L$  is linear)  
and  $v_1 + v_2 \in H$

so  $w_1 + w_2 \in L(H)$ .

• if  $w \in L(H)$  and  $\alpha$  is a scalar,

then  $w = L(v)$  for some  $v \in H$

$\Rightarrow \alpha v \in H$  (since  $H$  is a subspace)

$\Rightarrow \alpha w = \alpha L(v) = L(\alpha v)$  (since  $L$  linear)

$\Rightarrow \alpha w \in L(H)$ .

Example 5.16 (Differential equations) check  
 Let  $L: C^1[-1, 1] \rightarrow C[-1, 1]$   
 be the map  $L(f) = f + f'$ .  
 Find the kernel and range of  $L$ .

$$\begin{aligned} L(f+g) &= L(f) + L(g) \\ f+g + (f+g)' &= f+f' + g+g' \\ L(\alpha f) &= \alpha f + \alpha f' \\ &= \alpha L(f). \end{aligned}$$

• The kernel of  $L$  is (by definition)

$$\{f \in C^1[-1, 1] \mid f + f' = 0\}$$

that is, the set of solutions to this homogeneous linear differential equation.

Use your favourite method to get the general solution

$$f(t) = Ae^{-t}$$

$$\begin{aligned} \text{Thus } \ker L &= \{f \mid f(t) = Ae^{-t}, A \in \mathbb{R}\} \\ &= \text{Span}(h) \end{aligned}$$

where  $h$  is the function

$$h(t) = e^{-t}.$$

In particular  $\dim(\ker L) = 1$ .

- The crucial question about the range of  $L$  is, is it the whole of the codomain  $C[-1, 1]$ ?

In other words, given  $g \in C[-1, 1]$ , is there a function  $f \in C^1[-1, 1]$  such that  $L(f) = g$ ?

Or: is there a solution to the differential equation  $f + f' = g$ ?

Answer:  $e^t f(t) + e^t f'(t) = e^t g(t)$

$\Rightarrow \frac{d}{dt} (e^t f(t)) = e^t g(t) \in C[-1, 1]$

Now R.H.S. has an anti-derivative  $H(t)$  (indefinite integral)

so  $\frac{d}{dt} (H(t)) = e^t g(t)$

$\Rightarrow e^t f(t) = H(t) + C$  (Some constant  $C$ )

$\Rightarrow f(t) = e^{-t} (H(t) + C)$

Conversely, this function  $f$  does satisfy the equation  $f + f' = g$ .

Therefore the range of  $L$  is the whole of  $C[-1, 1]$ .

$$\begin{aligned} f(t) + f'(t) &= e^{-t} \frac{d}{dt} (H(t) + C) \\ &= e^{-t} \frac{d}{dt} (H(t) + C) \\ &= e^{-t} \frac{d}{dt} (H(t)) \\ &= g(t). \end{aligned}$$

## Section 5.4: Matrix representations of linear transformations

We show that every linear transformation between finite-dimensional vector spaces can be represented by a matrix.

( This doesn't work for spaces of functions, which are usually infinite-dimensional, so does not directly apply to differential equations. However "finite element methods" approximate linear differential operators by matrices, and are widely used in practice. )

## Basic Example / Theorem 5.17

If  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a linear transformation,

then  $L(x) = Ax$  (for all  $x \in \mathbb{R}^n$ )

for some fixed matrix  $A \in \mathbb{R}^{m \times n}$ .

Why? How do we find A?

- Putting  $\underline{x} = \underline{e}_j = \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix} \leftarrow j\text{'th coordinate}$

gives  $L(\underline{e}_j) = j\text{'th column of } A (= \underline{a}_j, \text{ say}).$

So this tells us how to write down  $A$ :

$$A = (L(\underline{e}_1), L(\underline{e}_2), \dots, L(\underline{e}_n))$$

$$\Rightarrow A\underline{x} = (L(\underline{e}_1) \dots L(\underline{e}_n)) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

$$= x_1 L(\underline{e}_1) + \dots + x_n L(\underline{e}_n)$$

$$= L(x_1 \underline{e}_1 + \dots + x_n \underline{e}_n) \text{ since } L \text{ is linear}$$

$$= L(\underline{x}) \text{ as required.}$$

$$\text{where } \underline{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = x_1 \underline{e}_1 + \dots + x_n \underline{e}_n.$$



### Example 5.18

If  $L: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  is defined by

$$L: \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \mapsto \begin{pmatrix} x_1 - x_2 \\ x_2 + 2x_3 \end{pmatrix}$$

then ( $L$  is linear and)

$$L(e_1) = L\left(\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$L(e_2) = L\left(\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$L(e_3) = L\left(\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 0 \\ 2 \end{pmatrix}$$

So if we let  $A = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 2 \end{pmatrix}$

then we find

$$Ax = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} x_1 - x_2 \\ x_2 + 2x_3 \end{pmatrix} = L(x).$$

## The general case 5.19

(Matrix Representation Theorem)

If  $\mathcal{B} = \{v_1, \dots, v_n\}$  is a basis for  $V$ ,

and  $\mathcal{C} = \{w_1, \dots, w_m\}$  is a basis for  $W$ ,

then for each linear transformation  $L: V \rightarrow W$

there is a corresponding  $m \times n$  matrix  $A$  such that

$$[L(v)]_{\mathcal{C}} = A \cdot [v]_{\mathcal{B}}$$

where  $[v]_{\mathcal{B}}$  gives the  $\mathcal{B}$ -coordinates of  $v$

and  $[w]_{\mathcal{C}} \dots \mathcal{C} \dots \dots w$ .

Indeed, the  $j$ 'th column of  $A$  is

$$[L(v_j)]_{\mathcal{C}} = A \cdot [v_j]_{\mathcal{B}} = A \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix} \leftarrow j$$

Recall Defn. 4.47 If  $\mathcal{B} = \{\underline{b}_1, \dots, \underline{b}_n\}$  is a basis for  $V$ ,

&  $\underline{v} = c_1 \underline{b}_1 + \dots + c_n \underline{b}_n$  then

$$[\underline{v}]_{\mathcal{B}} = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}$$

&  $c_1, \dots, c_n$  are the coordinates of  $\underline{v}$  relative to  $\mathcal{B}$ .

Proof of 5.19

• Let  $\underline{a}_j = [L(\underline{v}_j)]_{\mathcal{B}} = (a_{1j}, a_{2j}, \dots, a_{mj})^T$

so that  $L(\underline{v}_j) = a_{1j} \underline{w}_1 + \dots + a_{mj} \underline{w}_m = \sum_{i=1}^m a_{ij} \underline{w}_i$

• Pick  $\underline{v} \in V$  and let  $\underline{x} = (x_1, \dots, x_n)^T = [\underline{v}]_{\mathcal{B}}$

so that  $\underline{v} = x_1 \underline{v}_1 + \dots + x_n \underline{v}_n$

• Now calculate  $L(\underline{v}) =$

$$L(x_1 \underline{v}_1 + \dots + x_n \underline{v}_n) =$$

$$x_1 L(\underline{v}_1) + \dots + x_n L(\underline{v}_n) = \sum_{j=1}^n x_j L(\underline{v}_j)$$

$$= \sum_{j=1}^n x_j \sum_{i=1}^m a_{ij} \underline{w}_i$$

$$= \sum_{i=1}^m \left( \sum_{j=1}^n a_{ij} x_j \right) \underline{w}_i$$

- Hence the  $\mathcal{C}$ -coordinates of  $L(\underline{v})$  are

$$\sum_{j=1}^n a_{ij} x_j \quad (= y_i, \text{ say})$$

that is  $[L(\underline{v})]_{\mathcal{C}} = (y_1, \dots, y_m)^T$ . ( $= \underline{y}$ , say)

- Moreover, we have calculated that

$$\underline{y} = A \underline{x}$$

that is  $[L(\underline{v})]_{\mathcal{C}} = A \cdot [\underline{v}]_{\mathcal{B}}$

as required.

Notation 5.20 We write

$$[L]_{\mathcal{C}}^{\mathcal{B}}$$

for the matrix  $A$  of Theorem 5.19.

It is called the matrix representation of  $L$  with respect to the bases  $\mathcal{B}$  and  $\mathcal{C}$ .

### Example 5.21

Let  $B = \{e_1, e_2, e_3\}$  be the standard basis for  $\mathbb{R}^3$ ,

& let  $C = \{w_1, w_2\}$  where  $w_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  $w_2 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ ,

so that  $C$  is a basis for  $\mathbb{R}^2$ .

Define  $L: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  by

$$L\left(\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}\right) = \cancel{x_1 w_1 + x_2 w_2 + x_3 w_2} \\ x_1 w_1 + (x_2 + x_3) w_2$$

Find  $[L]_{C,B}^B$

Solution

$$\begin{aligned} L(e_1) &= 1 \cdot w_1 + 0 \cdot w_2 \Rightarrow [L(e_1)]_C = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ L(e_2) &= w_2 \Rightarrow [L(e_2)]_C = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ L(e_3) &= w_2 \Rightarrow [L(e_3)]_C = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{aligned}$$

$$\Rightarrow [L]_{C,B}^B = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{pmatrix}.$$

## Example 5.22 (Using the Matrix

Representation Theorem).

The differentiation map on polynomials of degree  $\leq 2$

$$D: P_2 \rightarrow P_1$$

is defined by  $D(p)(t) = p'(t)$ .

Basis  $B_2$  for  $P_2$  and  $B_1$  for  $P_1$ :

$$B_2 = \{ \underline{p}_1, \underline{p}_2, \underline{p}_3 \} \text{ where } \begin{array}{l} \underline{p}_1(t) = 1 \\ \underline{p}_2(t) = t \\ \underline{p}_3(t) = t^2 \end{array}$$

$$B_1 = \{ \underline{p}_1, \underline{p}_2 \}$$

$$D(\underline{p}_1) = \underline{0} = 0\underline{p}_1 + 0\underline{p}_2$$

$$D(\underline{p}_2) = \underline{p}_1 = 1\underline{p}_1 + 0\underline{p}_2$$

$$D(\underline{p}_3) = 2\underline{p}_2 = 0\underline{p}_1 + 2\underline{p}_2$$

$$[D]_{B_1}^{B_2} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

Given any  $p(t) = a + bt + ct^2$

$$= a\underline{p}_1 + b\underline{p}_2 + c\underline{p}_3$$

$$\Rightarrow p = a\underline{p}_1 + b\underline{p}_2 + c\underline{p}_3$$

$$\therefore [p]_{B_2} = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

Matrix Representation Theorem tells us

$$\begin{aligned} [D(p)]_{B_1} &= [D]_{B_1}^{B_2} [p]_{B_2} \\ &= \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} \\ &= \begin{pmatrix} b \\ 2c \end{pmatrix} \end{aligned}$$

i.e.  $D(p) = b \underline{p}_1 + 2c \underline{p}_2$ .

$$[ p'(t) = \frac{d}{dt} (a + bt + ct^2) = b + 2ct ]$$

## Section 5.5: Composition of linear transformations

$$\text{If } T: U \rightarrow V$$

$$\text{and } S: V \rightarrow W$$

are linear transformations

$$\text{then } S \circ T: U \rightarrow W$$

defined by  $(S \circ T)(u) = S(T(u))$   
is a linear transformation. (the composite of  $S$  and  $T$ .)

Proof • if  $u_1, u_2 \in U$

$$\text{then } T(u_1 + u_2) = T(u_1) + T(u_2)$$

$$\begin{aligned} \Rightarrow S(T(u_1 + u_2)) &= S(T(u_1) + T(u_2)) \\ &= S(T(u_1)) + S(T(u_2)) \end{aligned}$$

$$\text{i.e. } (S \circ T)(u_1 + u_2) = (S \circ T)(u_1) + (S \circ T)(u_2).$$

• if  $u \in U, \alpha \in \mathbb{R}$

$$\text{Then } T(\alpha u) = \alpha T(u) \quad \because T \text{ linear}$$

$$\begin{aligned} \Rightarrow (S \circ T)(\alpha u) &= S(T(\alpha u)) \\ &= S(\alpha T(u)) \\ &= \alpha \cdot S(T(u)) \\ &= \alpha \cdot (S \circ T)(u) \end{aligned}$$

Done.



# Composition of linear transformations

corresponds to

multiplication of matrices.

(This is the real reason why multiplication of matrices is defined in the way it is.)

Example 5.24 If  $A \in \mathbb{R}^{m \times n}$   
and  $B \in \mathbb{R}^{n \times k}$

we have linear maps

$$L_A: \mathbb{R}^n \rightarrow \mathbb{R}^m, \quad L_A(\underline{x}) = A\underline{x}$$

$$\text{and } L_B: \mathbb{R}^k \rightarrow \mathbb{R}^n, \quad L_B(\underline{y}) = B\underline{y}$$

$$\text{So } (L_A \circ L_B)(\underline{y}) = L_A(L_B(\underline{y}))$$

$$= L_A(B\underline{y})$$

$$= A(B\underline{y})$$

$$= (AB)\underline{y} \quad (\text{associativity})$$

$$= L_{AB}(\underline{y}) \quad (\text{defn. of } L_{AB})$$

that is  $L_A \circ L_B = L_{AB}$  as linear maps.

↑  
compose

↑  
matrix multiplication

The same applies in the general case:

Theorem 5.27 (Composition formula for linear transformations)

If  $T: U \rightarrow V$

and  $S: V \rightarrow W$

are linear transformations,

and  $\mathcal{B}$  is a basis for  $U$

$\mathcal{C}$  is a basis for  $V$

&  $\mathcal{D}$  is a basis for  $W$ ,

$$\text{Then } [S \circ T]_{\mathcal{D}}^{\mathcal{B}} = [S]_{\mathcal{D}}^{\mathcal{C}} [T]_{\mathcal{C}}^{\mathcal{B}}.$$

Proof ~~Compute~~  ~~$[(S \circ T)(\underline{u})]_{\mathcal{D}}$~~

$$\text{Write } A = [S]_{\mathcal{D}}^{\mathcal{C}}, \quad B = [T]_{\mathcal{C}}^{\mathcal{B}},$$

& pick  $\underline{u} \in U$ , write  $\underline{v} = T(\underline{u}) \in V$   
&  $\underline{w} = S(\underline{v}) \in W$ .

$$\begin{aligned} [(S \circ T)(\underline{u})]_{\mathcal{D}} &= [S(T(\underline{u}))]_{\mathcal{D}} = [S(\underline{v})]_{\mathcal{D}} \\ &= [S]_{\mathcal{D}}^{\mathcal{C}} [\underline{v}]_{\mathcal{C}} \quad (\text{defn. of } [S]_{\mathcal{D}}^{\mathcal{C}}) \end{aligned}$$

$$\text{Also } [\underline{v}]_{\mathcal{C}} = [T(\underline{u})]_{\mathcal{C}} = [T]_{\mathcal{C}}^{\mathcal{B}} [\underline{u}]_{\mathcal{B}}$$

$$\Rightarrow [(S \circ T)(u)]_{\mathcal{D}} = [S]_{\mathcal{D}}^{\mathcal{E}} [T]_{\mathcal{E}}^{\mathcal{B}} [u]_{\mathcal{B}} \quad .$$

But  $[S \circ T]_{\mathcal{D}}^{\mathcal{B}}$  is defined by

$$[(S \circ T)(u)]_{\mathcal{D}} = [S \circ T]_{\mathcal{D}}^{\mathcal{B}} [u]_{\mathcal{B}}$$

$$\Rightarrow \underbrace{[S \circ T]_{\mathcal{D}}^{\mathcal{B}}}_{\text{matrix}} [u]_{\mathcal{B}} = \underbrace{[S]_{\mathcal{D}}^{\mathcal{E}} [T]_{\mathcal{E}}^{\mathcal{B}}}_{\text{matrix}} [u]_{\mathcal{B}}$$

So these two matrices represent the same linear transformation.

$\Rightarrow$  They are equal as matrices.

$$\text{i.e. } [S \circ T]_{\mathcal{D}}^{\mathcal{B}} = [S]_{\mathcal{D}}^{\mathcal{E}} [T]_{\mathcal{E}}^{\mathcal{B}} \quad \underline{\text{As required.}}$$

## Section 5.6: Change of basis

In Section 4.6 we saw what happens to vectors when we change basis.

Now we look at what happens to matrices representing linear transformations.

First look at a single vector space  $V$ , with two bases

$$B = \{u_1, \dots, u_n\}$$

$$\& C = \{v_1, \dots, v_n\}$$

and the identity map  $\text{Id}: V \rightarrow V$ ,  
 $\text{Id}(v) = v$ .

$$\begin{aligned} \text{Then } [v]_C &= [\text{Id}(v)]_C \\ &= [\text{Id}]_C^B [v]_B \end{aligned}$$

The matrix  $[\text{Id}]_C^B$  is called the transition matrix from  $B$  to  $C$ .  
by Matrix Representation Theorem

(We ~~also~~ already did the case  $V = \mathbb{R}^n$  in Section 4.6)

Observation 5.30  $[\text{Id}]_B^B$  is invertible,  
& its inverse is  $[\text{Id}]_B^B$ .

Proof By the composition formula

$$[\text{Id}]_B^B [\text{Id}]_B^B = [\text{Id} \circ \text{Id}]_B^B = [\text{Id}]_B^B = I,$$

& similarly the other way round.

Done.

Example 5.31 Consider the following  
bases of  $P_2$ :

$$B = \{\underline{p}_1, \underline{p}_2, \underline{p}_3\} \quad \text{where} \quad \begin{aligned} \underline{p}_1(t) &= 1 \\ \underline{p}_2(t) &= t \\ \underline{p}_3(t) &= t^2 \end{aligned}$$

$$Q = \{\underline{q}_1, \underline{q}_2, \underline{q}_3\} \quad \text{where} \quad \begin{aligned} \underline{q}_1(t) &= 1+t^2 \\ \underline{q}_2(t) &= t \\ \underline{q}_3(t) &= 2+3t^2 \end{aligned}$$

$$\begin{aligned} \text{Then } \underline{q}_1 &= \underline{p}_1 + \underline{p}_3 = 1 \cdot \underline{p}_1 + 0 \cdot \underline{p}_2 + 1 \cdot \underline{p}_3 \\ \underline{q}_2 &= \underline{p}_2 \\ \underline{q}_3 &= 2\underline{p}_1 + 3\underline{p}_3 \end{aligned}$$

$$\text{So } [q_1]_{\mathcal{B}} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$

$$[q_2]_{\mathcal{B}} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$[q_3]_{\mathcal{B}} = \begin{pmatrix} 2 \\ 0 \\ 3 \end{pmatrix}$$

$$\Rightarrow [Id]_{\mathcal{B}}^{\mathcal{Q}} = \begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 0 \\ 1 & 0 & 3 \end{pmatrix}$$

$$\Rightarrow [Id]_{\mathcal{Q}}^{\mathcal{B}} = \begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 0 \\ 1 & 0 & 3 \end{pmatrix}^{-1} = \begin{pmatrix} 3 & 0 & -2 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix}$$

$$\text{If } p(t) = 2 - 3t + t^2$$

$$\text{then } [p]_{\mathcal{B}} = \begin{pmatrix} 2 \\ -3 \\ 1 \end{pmatrix}$$

$$\Rightarrow [p]_{\mathcal{Q}} = [Id]_{\mathcal{Q}}^{\mathcal{B}} [p]_{\mathcal{B}} = \begin{pmatrix} 3 & 0 & -2 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ -3 \\ 1 \end{pmatrix} = \begin{pmatrix} 4 \\ -3 \\ -1 \end{pmatrix}$$

$$\text{So } p = 4q_1 - 3q_2 - q_3.$$

## Main Theorem

If  $L: V \rightarrow W$  is a linear transformation,  
&  $\mathcal{B}_1, \mathcal{B}_2$  are two bases of  $V$ ,  
&  $\mathcal{C}_1, \mathcal{C}_2$  are two bases of  $W$ ,

then  ~~$[L]_{\mathcal{C}_1}^{\mathcal{B}_1}$~~  by the composition formula

$$[\text{Id}]_{\mathcal{C}_2}^{\mathcal{C}_1} [L]_{\mathcal{C}_1}^{\mathcal{B}_1} = [L]_{\mathcal{C}_2}^{\mathcal{B}_1} = [L]_{\mathcal{C}_2}^{\mathcal{B}_2} [\text{Id}]_{\mathcal{B}_2}^{\mathcal{B}_1}$$

$\text{Id} \circ L = L \circ \text{Id}$

Consequently multiply by  $[\text{Id}]_{\mathcal{B}_1}^{\mathcal{B}_2}$  on right:

$$[L]_{\mathcal{C}_2}^{\mathcal{B}_2} = [\text{Id}]_{\mathcal{C}_2}^{\mathcal{C}_1} [L]_{\mathcal{C}_1}^{\mathcal{B}_1} [\text{Id}]_{\mathcal{B}_1}^{\mathcal{B}_2}$$

Special case when  $V=W$ , &  $\mathcal{B}_1=\mathcal{C}_1$ , &  $\mathcal{B}_2=\mathcal{C}_2$ ,

we have

$$[L]_{\mathcal{C}_2}^{\mathcal{C}_2} = S [L]_{\mathcal{C}_1}^{\mathcal{C}_1} S^{-1}$$

where  $S = [\text{Id}]_{\mathcal{C}_2}^{\mathcal{C}_1}$  (Theorem 5.32)

### Example 5.33

Let  $L: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be  $L(x) = Ax$

$$\text{where } A = \begin{pmatrix} 2 & 2 & 0 \\ 1 & 1 & 2 \\ 1 & 1 & 2 \end{pmatrix}.$$

(a) Compute the matrix representation of  $L$  w.r.t.  $\mathcal{B} = \{\underline{b}_1, \underline{b}_2, \underline{b}_3\}$  where

$$\underline{b}_1 = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}, \quad \underline{b}_2 = \begin{pmatrix} -2 \\ 1 \\ 1 \end{pmatrix}, \quad \underline{b}_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

~~(b) Compute  $L^n(x)$  where  $x = \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$ .~~

Solution (a) Let  $\mathcal{E}$  be the standard basis,

$$\text{so that } [L]_{\mathcal{E}}^{\mathcal{E}} = A.$$

$$\text{Then let } S = [Id]_{\mathcal{E}}^{\mathcal{B}} = \begin{pmatrix} 1 & -2 & 1 \\ -1 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix}$$

$$\text{and compute } S^{-1} = \frac{1}{3} \begin{pmatrix} 0 & -3 & 3 \\ -1 & -1 & 2 \\ 1 & 1 & 1 \end{pmatrix}$$

$$\text{so that } [L]_{\mathcal{B}}^{\mathcal{B}} = S^{-1}AS = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 4 \end{pmatrix}.$$