## Generalised covering designs and clique coverings Robert Bailey

Covering designs are a generalisation of *t*-designs, where the requirement that any *t*-subset of points be contained in *exactly*  $\lambda$  blocks is replaced with the weaker requirement that they be contained in *at least*  $\lambda$  blocks. Covering arrays generalise orthogonal arrays in a similar manner.

In this talk, inspired by PJC's "generalised *t*-designs", I will present a common generalisation of covering designs and covering arrays, as well as some methods of constructing these new designs. In particular, I'll focus on the case t = 2, where there is a strong relationship with graph theory, in the form of clique coverings.

If time permits, I may also talk about the "dual" problem of generalised packing designs.