## Probability II. Solutions to Problem Sheet 2.

**1.** This is just the gambler's runn problem with  $p = \frac{18}{37}$ . We want  $r_{500}(0, 1000)$ . From notes

$$r_k(M,N) = \frac{\left(\frac{q}{p}\right)^k - \left(\frac{q}{p}\right)^M}{\left(\frac{q}{p}\right)^N - \left(\frac{q}{p}\right)^M}$$

Therefore

$$r_{500}(0,1000) = \frac{\left(\frac{19}{18}\right)^{500} - 1}{\left(\frac{19}{18}\right)^{1000} - 1} = \frac{1}{\left(\frac{19}{18}\right)^{500} + 1} = 1.8174 \times 10^{-12}$$

If Kermit's stake at each game is  $\pounds 10$  we change units and write each of k, M and N in terms of new units. So we want to find

$$r_{50}(0,100) = \frac{\left(\frac{19}{18}\right)^{50} - 1}{\left(\frac{19}{18}\right)^{100} - 1} = \frac{1}{\left(\frac{19}{18}\right)^{50} + 1} = 0.062775$$

**2.** Let X be the amount he wins. Let  $B_1$ , be the event 'the first throw is 6',  $B_2$  be the event 'the first throw is a 1 and  $B_3$  be the event 'the first throw is 2, 3, 4 or 5.

$$E[X] = E[X|B_1]P(B_1) + E[X|B_2]P(B_2) + E[X|B_3]P(B_3)$$
  
=  $(C - 1 + E[X])\frac{1}{6} + (-1)\frac{1}{6} + (-1 + E[X])\frac{2}{3}$   
=  $\frac{C - 6}{6} + \frac{5}{6}E[X]$ 

Hence E[X] = C - 6. the game is fair if E[X] = 0, i.e. C = 6.

**3.A.** Let  $B_1$  be the event that the first throw gives 2 sixes,  $B_2$  be the event that the first throw gives a product of 6 and  $B_3$  be the event that the first throw has a product which is not 6 or 36. Then

$$P(B_1) = \frac{1}{36}, P(B_2) = \frac{4}{36} = \frac{1}{9} \text{ and } P(B_3) = \frac{31}{36}.$$

$$P(E) = P(B_1)P(E|B_1) + P(B_2)P(E|B_2) + P(B_3)P(E|B_3) = \frac{1}{36} \times 0 + \frac{1}{9} \times 1 + \frac{31}{36} \times P(E)$$

Therefore  $\frac{5}{36}P(E) = \frac{1}{9}$  and so  $P(E) = \frac{4}{5}$ .

**Remark.** You can also see this by symmetry. There are 5 values on the pair of dice for which the game ends, namely  $\{(6,6), (1,6), (6,1), (2,3), (3,2)\}$ . The game is equally likely to end on each of these. Four correspond to a product of 6. Therefore  $P(E) = \frac{4}{5}$ .

**3.B.** This is equivalent to the gambler's run problem with p = 1/2, k = 3, M = 0, N = 9 where we want  $r_3(0,9)$ .

When p = 1/2,  $r_k(M, N) = \frac{k-M}{N-M}$ , and hence  $r_3(0, 9) = \frac{3-0}{9-0} = \frac{1}{3}$ .

**3.C.** Here p = 1/2 so that  $E_k(M, N) = (k - M)(N - k)$ . We want  $E_{50}(0, 100) = (50 - 0)(100 - 50) = 2500$ 

If his stake at each game is £5 we simply alter the units so £5 is one new unit. Then in new units k = 10, M = 0 and N = 20. Hence we want  $E_{10}(0, 20) = (10-0)(20-10) = 100$ .