## MTH4107 Introduction to Probability -2010/11

## Solutions to Exercise Sheet 2

## Q1.

- (a) This is not a function from A to B since  $f(1) = 0 \notin B$ .
- (b) This is a function from A to B since the given rule defines a unique element of B for each element of A.
- (c) This is a function, each real number is mapped to a single real number. Note that this is just one function even though it is defined by three different expressions depending on which part of A we are in.
- (d) This is not a function since it doesn't assign a single value to 1 (the second line of the definition suggests that f(1) should be 1, the third line suggests it should be 0). We say in this case that f is not well-defined at 1. Note that there is no such problem at 0; the first and second lines of the definition both define f(0) to be 0.

Q2. Note that a single violation of the definition is enough to show that a function is *not* injective/surjective but a short argument is needed to show that a function is injective/surjective.

- (a) This is injective (if f(x<sub>1</sub>) = f(x<sub>2</sub>) then 3x<sub>1</sub> + 4 = 3x<sub>2</sub> + 4 and so x<sub>1</sub> = x<sub>2</sub>). It is not surjective (no element of N maps to 1). It is not bijective and so does not have an inverse.
- (b) This is injective (again if  $f(x_1) = f(x_2)$  then  $3x_1 + 4 = 3x_2 + 4$  and so  $x_1 = x_2$ ). It is surjective (for any  $y \in \mathbb{R}$  we have  $\frac{y-4}{3} \in \mathbb{R}$  and  $f(\frac{y-4}{3}) = y$ ). It is bijective. Since it is bijective it has an inverse function, g, given by  $g(y) = \frac{y-4}{3}$ .
- (c) This is not injective (f(0) = f(π)).
  It is surjective (sin(x) takes all values in the interval [-1, 1]).
  It is not bijective and so does not have an inverse.
- (d) Drawing a quick sketch of this is probably helpful if you haven't done so yet. Notice that  $f(x) \ge 0$  if and only if  $x \ge 0$ . The function is injective (if  $f(x_1) = f(x_2) \ge 0$  then  $x_1^2 = x_2^2$  and  $x_1, x_2 \ge 0$  so  $x_1 = x_2$ , if  $f(x_1) = f(x_2) < 0$  then  $-x_1^2 = -x_2^2$  and  $x_1, x_2 < 0$  and so  $x_1 = x_2$ ). It is surjective (any non-negative  $y \in \mathbb{R}$  is the value of f at  $x = +\sqrt{y}$ , any negative  $y \in \mathbb{R}$  is the value of f at  $x = -\sqrt{-y}$ .

It is bijective. Since it is bijective it has an inverse function, g, given by

$$g(y) = \begin{cases} +\sqrt{y} & \text{if } y \ge 0\\ -\sqrt{-y} & \text{if } y < 0 \end{cases}$$

Q3<sup>\*</sup>(a) We first show that f is injective. Suppose that  $f(x_1) = f(x_2)$  for some  $x_1, x_2 \in \mathbb{N}$ . Consider the case when  $f(x_1) = f(x_2) \ge 0$ . The definition of f implies that  $x_1$  and  $x_2$  must both be even and we have  $f(x_1) = x_1/2$  and  $f(x_2) = x_2/2$ . Thus  $x_1/2 = x_2/2$  and so  $x_1 = x_2$ . The case when  $f(x_1) = f(x_2) < 0$  is similar. The definition of f implies that  $x_1$  and  $x_2$  must both be odd in this case, so  $f(x_1) = -(x_1 + 1)/2$  and  $f(x_2) = -(x_2 + 1)/2$ . Thus  $-(x_1 + 1)/2 = -(x_2 + 1)/2$  and we again have  $x_1 = x_2$ . Thus f is injective.

We next show that f is surjective. Choose  $y \in \mathbb{Z}$ . If  $y \ge 0$  then  $2y \in \mathbb{N}$  and f(2y) = y. If y < 0 then  $-2y - 1 \in \mathbb{N}$  and f(-2y - 1) = y. In both cases we can find an element of  $\mathbb{N}$  which f maps onto y. Thus f is surjective.

Since f is both injective and surjective, f is bijective.

(b) Let  $g: \mathbb{Z} \to \mathbb{N}$  be defined by

$$g(y) = \begin{cases} 2y & \text{if } y \ge 0, \\ -2y - 1 & \text{if } y < 0. \end{cases}$$

Choose  $x \in \mathbb{N}$ . When x is even we have  $g \circ f(x) = g(f(x)) = g(x/2) = x$ , since  $x/2 \ge 0$ . When x is odd we have  $g \circ f(x) = g(f(x)) = g(-(x+1)/2) = x$ , since -(x+1)/2 < 0. Thus  $g \circ f(x) = x$ .

Choose  $y \in \mathbb{Z}$ . When  $y \ge 0$  we have  $f \circ g(y) = f(g(y)) = f(2y) = y$ , since 2y is even. When y < 0 we have  $f \circ g(y) = f(g(y)) = f(-2y - 1) = y$ , since -2y - 1 is odd. Thus  $f \circ g(y) = y$ .

Hence g is an inverse function to f.

## Please let me know if you have any comments or corrections